

RULES OF THE GREELEY SADDLE CLUB, INC.

The following are the duly adopted rules of The Greeley Saddle Club (GSC) which apply to all activities and events sanctioned by the Club:

SANCTIONED EVENTS AND ACTIVITIES

The events and activities sanctioned by the Club are: Horse Shows - Gymkhanas - Grand Entries - Parades - Clinics - Social Events – Royalty - Scholarship

GENERAL RULES

1. The current COLORADO 4-H HORSE SHOW RULES are hereby adopted by GSC as the Official Rules for the Club.
2. GSC Rules prevail if there is a conflict with the Colorado 4-H Horse Show Rules. Events not included in the 4-H rules are covered by GSC rules.
3. All persons participating in a recognized event are responsible for knowing and complying with the rules and by-laws set forth by the GSC.
4. No one may participate in the GSC arena or sanctioned activities and events without a signed release form at each show, event, or activity. A parent or guardian must sign for a minor. GSC will not be responsible for loss, damage or injury to horses, persons, or properties. Under Colorado Law, an equine professional is not liable for any injury to or death of a participant in equine activities resulting from the inherent risks of equine activities pursuant to section 13-21-119, Colorado Revised Statutes.
5. All dogs must be on a leash. Glass containers are prohibited from show grounds and all horse debris must be cleaned up per city ordinances.
6. Contestants and participants must be properly attired and wear proper footwear when competing in a GSC event. See Colorado 4-H Horse Rule Book for proper attire. NOTE: Chaps and helmets are optional in all riding classes at GSC. Proper footwear is defined as Western or cowboy style boots with a heel. Contestants must wear boots, long pants, full length shirts (shoulders, chest and midriff covered). No tank tops while in the show arena. Contestants must show their number at all times either on themselves or their horse.
7. Classes will run in consecutive order. Contestants must check in with the gate steward before their class is called and must be ready to enter the arena when their event is called. Contestants will be given a one-minute warning when their class enters the arena. Anyone not in the arena after the one-minute gate call will be disqualified. Pre-arranged tack

changes will be allowed. Contestants must notify the entry gate steward of all tack changes. Tack changes must not excessively delay the show.

8. Any combining of age groups will be judged separately.
9. The Board reserves the right to evaluate the assistance of any special needs involving riding skills and health issues of any riders to accommodate safety in all classes upon the request of the parent or guardian. (Refer to 4-H rule books rule 22)
10. Contestant's age will be as of January 1. Contestants must compete in their proper age group. No changing of age groups will be allowed. GSC establishes the following age groups for the specific divisions as follows:

Western:	5 & under Lead Line
/ Gymkhana	6 – 9
	10 – 13
	14 – 18
	19 – 39
	And 40 & Over

English:	Open to all ages
Walk/Trot:	Open to all ages

11. No re-rides will be allowed except as described in section 17 of these rules. No refunds will be allowed unless a class is canceled due to inclement weather. In the case of injury to horse or rider, special consideration may be given for refunds by the day of show management.
12. Only one rider may ride a horse in any event/class in each age group. A rider may ride only one horse in each event.
13. The Judge's decision will be final. GSC officials shall have the sole authority to enforce all rules referring to the show. Any horse or contestant may be excused from the show at any time if it is deemed necessary.
14. Officials in arena during speed events have the final say for qualifications of your run. There will be one person to announce and one person to write down the times during all speed events.
15. Trotting and/or loping/running horses on the grounds outside of the arena and warm-up arena are prohibited. Bareback riding and doubles riding is prohibited.
16. Stallions of any age are prohibited.
17. A rider that completes a timed event without a disqualification or infraction of the rules may have up to two additional runs if there is a timer malfunction. If the rider completes the

second run without a disqualification, that run shall stand as the final time. In the event the rider is disqualified on the second run, the rider shall receive a third and final run which counts as their final score or disqualification. If a tack malfunction causes you to not complete your run, you are disqualified in that event.

18. Any individual participating in GSC activities (members, non-members, parents, volunteers, staff, and spectators) must abide by the rules of the GSC including, but not limited to conducting themselves in a courteous, respectful manner; using appropriate language; exhibiting good sportsmanship; adhering to program rules, dress codes, policies and guidelines; abstaining from illegal or immoral behavior; respecting property and privacy rights of others; refraining from physical or emotional abuse or neglect; applying rules of safety to individuals, groups, and property; and accepting personal responsibility for behavior. Consequences may include removal of individuals who violate these terms from GSC activities and events and is at the discretion of show management.
19. Show management may request the removal of spectator tents, awnings, chairs, or any other items and/or equipment that may be considered a safety issue.

AWARDS

1. Eligibility for year end awards is established by being a paid member in good standing and by completing the required volunteer service hours (4 hours per family membership or 2 hours per individual membership) by the last scheduled show of the current season and by meeting the conditions of item 2 (Awards) and item 3 (Awards) listed next in these rules.
2. To be considered for year-end awards, a member must be a paid member of GSC at the time the points are earned. Points will not be retroactive to shows prior to the time the member joined the GSC.
3. To be considered for year-end awards, a member must have exhibited in a minimum of five approved and scheduled shows for the current season. They must have exhibited in five (5) morning shows to receive Western or English awards and five (5) Gymkhana shows to receive Gymkhana awards.
4. In the event of a tie for high point at the end of the year, the rider entering the most events during the current season will receive the award. If a tie remains, the rider with the most points for Western equitation, English equitation or barrels respectively will be the winner.
5. Year-end awards are given through 5th place for Western, English and Gymkhana divisions.
6. Year-end awards may be given for special recognition of various member accomplishments as determined by the Board.
7. In the event of a tie for daily high point awards, the rider entering the most events of the day will receive the award. If a tie remains, whoever places highest in Western equitation, English equitation or barrels will receive an award. To be eligible for the daily high point award, the rider must enter a minimum of three of the qualifying classes.
8. Daily high point qualifying classes for Western are: Showmanship, Western Pleasure, Western Equitation, Reining and Trail. High points qualifying classes for English are:

English Pleasure, Show Hack and English Equitation. High points qualifying classes for Gymkhana are: Ring Spear/(alternate event), Keyhole, Pole Bending, Flags and Barrels.

POINT SYSTEM

Number of horses in class	1st	2nd	3rd	4th	5th
1	5	0	0	0	0
2	5	4	0	0	0
3	5	4	3	0	0
4	5	4	3	2	0
5 or more	5	4	3	2	1

PROTESTS AND HEARINGS

1. Violations of the Rules of GSC are subject to protest and hearing,
2. The Board shall notify in writing any member of a violation of the Rules.
3. Judge's decisions, veterinarian determinations, or the safety of a rider, spectator or animal when determined by an officer of GSC is not subject to protest of hearing and is final. (I.E. rubber banding leg to fender or stirrup of the saddle)
4. Protests shall be made in writing to the Board within 48 hours of the alleged violation accompanied by the sum of \$25.00 (non-refundable).
5. The Board shall hear the protest within 30 days of the filing of the protest or at the next scheduled Board meeting, in an informal hearing. Notice of the hearing shall be given to the protester 5 days before the hearing. The Board shall render a decision within 10 days after the hearing.
6. If there is deemed a conflict of interest on the Board during the investigation of a rule violation, the President may appoint a committee of members with all the powers of the Board to hear the protest.

WESTERN & ENGLISH SHOW & GYMKHANA RULES

As stated in the Rules of the Greeley Saddle Club, the COLORADO 4-H HORSE SHOW RULES are hereby adopted by the Greeley Saddle Club as the Official Rules for the Club. The following Greeley Saddle Club Rules prevail if there is a conflict with the Colorado 4-H Horse Show Rules. These events are not included in the 4-H rules and include Western Pleasure, English Pleasure, Lead Line Equitation, Walk-Trot (Novice Equitation), and Green Horse Pleasure.

WESTERN PLEASURE

1. Horses six years old and older must be shown in a standard western bit. Horses five years old and younger may be shown in bit, hackamore, or snaffle bit.
2. This class will be judged on performance only. Conformation is not to be considered by the judge.
3. Horses are to be shown at the walk, jog and lope on reasonable loose rein without undue restraint.
4. Horses must work both ways in the ring at all three gaits to demonstrate their ability with different leads. Horses are required to back easily and stand quietly.
5. Horses are to be reversed to the inside (away from the rail). They may be required to reverse at the walk or jog at the discretion of the judge but shall not be asked to reverse at the lope.
6. At the walk, the horse should move in a natural, flat-footed, four-beat gait. The horse must move straight and true at the walk. The walk must be alert with a stride of reasonable length in keeping with the size of the horse.
7. At the jog, the horse should move in a smooth, ground covering two-beat diagonal gait. The horse works from one pair of diagonals to the other pair. The jog should be square, balanced with a straightforward movement of the feet. Horses walking with their back feet and trotting on the front are not considered performing the required gait. When asked to extend the jog, the horse should move out with the same smooth way of going.
8. At the lope, the horse should move in an easy, rhythmical three-beat gait, horses moving to the left should lope on the left lead. Horses moving to the right should lope on the right lead. Horses traveling at a four-beat gait are not considered performing at a proper lope. The horse should lope with a natural stride and appear relaxed and smooth. The horse should be ridden at a speed that is a natural way of going.
9. A good pleasure horse has a free-flowing stride of reasonable length in keeping with his conformation. He should cover a reasonable amount of ground with little effort. Ideally, he should have a balanced, flowing motion, while exhibiting correct gaits that are of the proper cadence. The quality of the movement and the consistency of the gaits is a major consideration. He should carry his head and neck in a relaxed, natural position, with his poll level with or slightly above the level of the withers. He should not carry his head behind the

vertical, giving the appearance of intimidation, or be excessively nosed out, giving a resistant appearance. His head should be level with his nose slightly in front of the vertical, having a bright expression with his ears alert. He should be shown on a reasonably loose rein, but with light contact and control. He should be responsive, yet smooth, in transitions when called for. When asked to extend, he should move out with the same flowing motion. Maximum credit should be given to the flowing, balanced and willing horse that gives the appearance of being fit and a pleasure to ride.

10. The position of the rider's free hand shall be optional, but should indicate a relaxed, balanced attitude of the body and should be kept free of the horse and equipment.
11. Faults to be scored accordingly, to severity but not necessarily cause for disqualification are Excessive speed, being on the wrong lead, breaking gait, excessive slowness at any gait, loss of forward momentum, failure to take the appropriate gait when called for, touching horse or saddle with free hand, head carried too high or too low, over flexing or straining neck in head carriage so the nose is carried behind the vertical, excessive nosing out, opening mouth excessively, stumbling, use of spurs forward of the cinch, a horse which appears sullen or dull or lethargic or drawn or overly tired; quick, choppy or pony-strided; reins draped to the point that light contact is not maintained.
12. Rider will not be required to dismount unless judge wishes to inspect equipment.

ENGLISH PLEASURE (Hunter Under Saddle)

1. Hunt Seat, Saddle Seat and Dressage contestants are eligible to show in this class. The judge should take into consideration the difference in motion between saddle seat hunt seat and dressage.
2. Hunters under saddle should be suitable to purpose. Hunters should move with long, low strides reaching forward with ease and smoothness, be able to lengthen stride and cover ground with relaxed, free flowing movement, while exhibiting correct gaits that are of the proper cadence. The quality of the movement and the consistency of the gaits is a major consideration. Horses should be obedient, have a bright expression with alert ears, and should respond willingly to the rider with light leg and hand contact. Horses should be responsive and smooth in transition. When asked to extend the trot or hand gallop, they should move out with the same flowing motion. The poll should be level with, or slightly above, the withers to allow proper impulsion from behind. The head position should be slightly in front of, or on, the vertical.
3. Horses to be shown at a flat-footed walk trot and canter both ways in the ring. Horses may change to canter from flat-footed walk or the trot at the judge's discretion. Horses should back easily and stand quietly. Horses should be reversed to the inside away from the rail. Contestants may be asked to extend trot and/or hand gallop.
4. Performance, manners, conformation, quality and substance will be judged.
5. Faults to be scored according to severity but not necessarily cause for disqualification are excessive speed, being on the wrong lead, breaking gait, excessive slowness at any gait,

loss of forward momentum, failure to take the appropriate gait when called for, touching horse or saddle with free hand, head carried too high or too low, over flexing or straining neck in head carriage so the nose is carried behind the vertical, excessive nosing out, opening mouth excessively, stumbling, use of spurs forward of the cinch, a horse which appears sullen or dull or lethargic or drawn or overly tired;; reins draped to the point that light contact is not maintained.

ENGLISH SHOW HACK

1. This advanced rail class shows collected and extended gaits. Judging emphasis is placed on the rider and the obedience of the horse.
2. Collected and extended gaits will be called for, with collection and extension being judged by footfall within the stride, rather than on length of stride. All gaits, transitions and the ability of the rider to achieve balance and control will be considered in placing the class. Obedience shall be of prime importance.
3. Required gaits are: normal walk, collected walk, extended walk, normal trot, collected trot, extended trot, normal canter, collected canter, and extended canter. At the discretion of the judge, the class may be split to execute the extended canter. Rein back to be called for on the rail or in the line up.

LEAD LINE EQUITATION

1. The class will enter the ring at a flat-footed walk, as designated. The class will be worked at a walk only, both directions on the rail. In the line-up, the judge may ask riders to back their horses to determine the extent of the rider's horsemanship.
2. The rider will be judged on basic position in the saddle; hand position; seat position; and back position. The horse must be led and controlled by an adult (18 years or older or approved by a GSC official). A lead shank at least six feet long must be attached to the shank of the bit or to a halter that is under or over the bridle so that while the rider is on the rail, the horse is controlled by the adult. If the judge asks the rider to back the horse in the line-up, the adult should not aid the rider. The adult should only keep the horse under control. The rider may ride Western or English in this class. The person leading the horse is to be dressed in accordance with the rider. The child (rider) must have reins in hands at all times.
3. The leader of the horse needs to stay behind the horse's head.
4. This class is limited to riders 5 years old and under. Contestants and the individual leading the contestant must comply with the Colorado 4-H Horse Show Rules regarding tack and attire.

NOVICE(WALK/TROT) EQUITATION

1. This class is open to inexperienced riders who wish to participate in a judged class.
2. The conditions of this class are basically the same as outlined under Western Horsemanship and English Equitation with the exception that contestants will show on the rail only and will not be asked to lope.
3. The class will enter the ring at a flat-footed walk. The class will be worked at a walk and trot both directions in the ring. Contestants may be asked to extend the trot for tiebreaker only. They will not be asked to lope. The judge may ask riders to back up their horses.
4. The rider will be judged on basic position in the saddle; hand position; leg position; and back position. The contestant will also be judged on the ability to govern, control and properly exhibit the horse.
5. Contestants must comply with the Colorado 4-H Horse Show Rules regarding tack and attire.
6. Exhibitors entering this class may not also cross enter any other class under saddle (no cross entering). If the participant chooses he or she may compete in the regular horsemanship class, when they do this they are no longer eligible to compete in the novice class and forfeit any points earned toward the Novice Year End High Point. However, points earned in the regular horsemanship class will be applied to the year end awards for their age group. The participant is also eligible to enter the other class available for their age group.

GREEN HORSE PLEASURE TRAINING CLASS

1. Horses may be shown Western or English.
2. Horses may be shown with training equipment.
3. A Green Horse is defined as a horse with limited show experience. (~1 to 2 years)

GYMKHANA EVENTS

1. Only 1 rider may ride a horse in any event in each age group. A rider may ride only one horse in each event.
2. Contestants must compete in the proper age group.
3. Contestants must wear boots, long pants, full-length shirt (chest and midriff covered) no low cut or low neck line tops. Contestants and participants must be properly attired and wear proper footwear when competing in a GSC event. See Colorado 4-H Rule Book for proper attire.

NOTE : Chaps and helmets are optional in all riding classes at GSC. Proper footwear is defined as Western or cowboy style boots with a heel. Show management reserves the right to determine which footwear is acceptable. Contestants must wear boots, long pants, full length shirt (chest and midriff covered), no low cut or low neck line tops. Show management reserves the right to disqualify any participant if not dressed accordingly. Contestants must show their number at all times either on themselves or their horse in the arena.

4. The arena director shall have the final decision on all disqualifications
5. Abuse to your horse is grounds for disqualification.
6. Riders shall not be attached to their horse or saddle by any means including rubber bands. See the current Colorado State 4-H Rule Book.
7. Once the contestant enters the arena, they have 30 seconds to be in a forward motion towards the timer.
8. The leader of the horse needs to be behind the horses head at all times.
9. Disqualifications for use of spurs, reins or bats, including hands forward of the cinch.

RING SPEAR

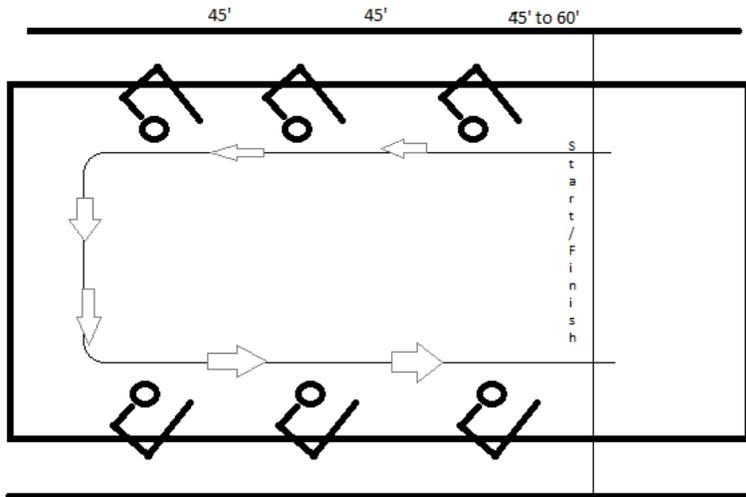
(10 and over)

There will be six rings around the arena and you will be given a spear at the entry gate. The object is to collect all six rings on your spear going past the timer. Contestant can ride either a clockwise or counter clockwise pattern.

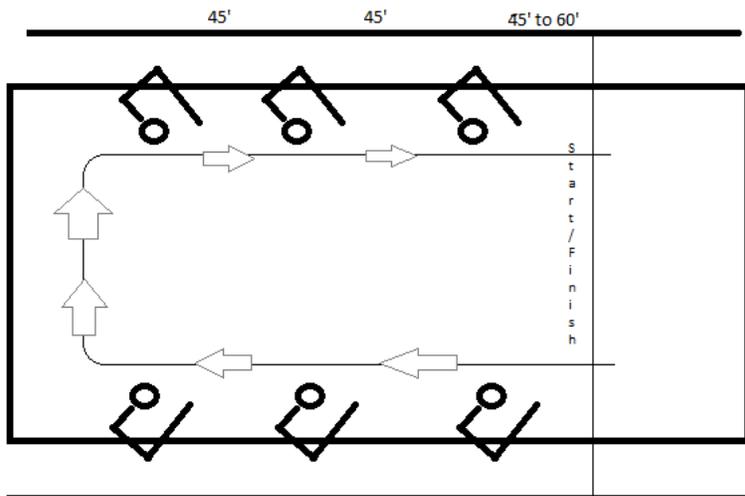
The rings are approximately four (4) feet from the arena fence and about seventy (70) inches above the ground. The rings are attached with velcro to a hanging strap attached to an extended metal limb. A 5 second penalty is assessed for each ring missed.

Disqualification will result if one of the following occurs:

1. Contestant does not collect a minimum of 3 rings.
2. Contestant does not use spear properly.
3. Contestant intentionally strikes the horse with the spear.
4. Contestant circles back to pick up missing ring.



Or



SPEED BARREL (9 and under)

You may use either side of the barrel but must keep forward movement.
You will be disqualified for knocking the barrel over.

Flying W

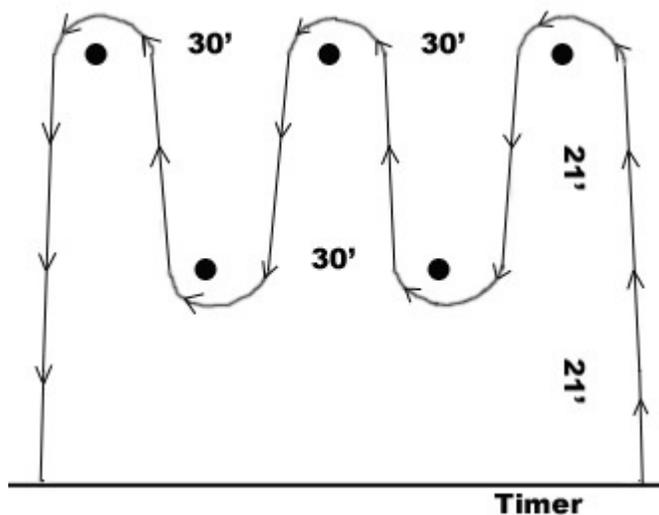
A timed event. Rider crosses the timer to the back pole and turns it weaving each pole, turns last pole and returns crossing the timer line. Rider may run either a right or left pattern.

Penalties

Five (5) second penalty added for each pole knocked over.

Disqualifications

Failure to run a correct/complete pattern will be a disqualification.



KEY HOLE

The course shall be laid out with a lined keyhole on the ground with the throat of the keyhole perpendicular to and facing the timing line and the center of the keyhole no more than 100 feet from the start/finish line. The keyhole shall be in the form of a circle 20 feet in diameter, with the throat six(6) feet wide and 8 feet long.

You will run past the timer and go straight into the keyhole and turn your horse around in the circle and go back out of the keyhole towards the timer to finish.

Disqualification will result if the horse steps on or over the lined key hole boundary at any point, or if the horse turns around in the throat of the keyhole rather than in the circle.

Two judges and the arena director shall be stationed near the keyhole and shall determine, by viewing the hoof prints, the qualification of the rider. Such decisions shall be final. When the keyhole becomes disturbed, assistants will smooth the ground around the keyhole and remark the perimeter clearly.

FLAG RACE

Two barrels will be placed no more than 100 feet apart, no more than 100 feet from the start/finish line. A bucket filled with sand should be placed on top of each barrel. You will receive a flag at the entry

gate and you will go to the first barrel implant the flag and go towards the second barrel and pick up the flag out of the barrel and head towards the timer. Pattern may be ran in either direction.

Disqualification will result if one of the following occurs:

1. Failure to implant the first flag in the bucket so that it remains there until the rider crosses the finish line.
2. Failure to pick up the second flag and carry it across the finish line.
3. Touching or hitting the horse with the flag.
4. Knocking over either barrel and thereby causing the flags and/or buckets to fall to the ground.
5. Circling of either barrel, or going back to implant the flag in the first barrel.
6. If bucket falls over and the flag remains in the bucket it will still be a disqualification.

POLE BENDING

6 and over

Six poles shall be placed 21 feet apart in a straight line down the arena. The first pole will be 21 feet from the start/finish line.

The contestant shall cross the starting line, and move in an approximately straight line to the farthest pole. There make a 180 degree turn around pole six and zig zag back through the poles and when you turn the first pole you will zig zag back through the poles going back to pole 6 turning 180 degrees and then you will run across the timer. There will be a five second penalty for each pole that is knocked over.

5 and under

Four poles shall be placed 21 feet apart in a straight line down the arena. The first pole will be 21 feet from the start/finish line.

The contestant shall cross the starting line, and move in an approximately straight line to the farthest pole. There make a 180 degree turn around pole four and zig zag back through the poles and when you turn the first pole you will zig zag back through the poles going back to pole 4 turning 180 degrees and then you will run across the timer. There will be a five second penalty for each pole that is knocked over.

Disqualification will result if one of the following occurs:

1. Breaking the required pattern. If a contestant makes an error in the pattern, he/she may go back to the point where the error occurred, repeat the pattern properly, and avoid disqualification as long as they do not break the pattern.
2. Crossing the timing line before completing the entire pattern.

FIGURE 8 BARRELS

The course shall be laid out with two barrels. The rider must cross the start-finish line, ride around barrels #2(the farthest) and then continue to barrel #1 and then back to barrel #2 and return to the finish line. You can start on either side of the barrel. Forward motion must be maintained.

Disqualifications will result if there is a failure to follow the pattern and or cross the timing line before completing the pattern. You cannot touch the barrels to keep it up and you will need to be in a forward motion the entire time.

There will be a five second penalty for each barrel that is knocked over.

BARREL RACE

6 and over

Three barrels are placed in the standard cloverleaf barrel race pattern as shown. The first two barrels are placed 90 feet apart, on a line 60 feet from the start/finish line. The third barrel is placed 120 feet from the first and second barrels. Distance between barrels may be adjusted to the size of the arena.

You will start with either the right or left barrel and if you start the right barrel then you will go around the barrel and then you go to the second barrel and you will turn the barrel and then go to the third barrel and then go across the timer. You will have one right turn and two left turns or one left turn and two right turns to conduct a cloverleaf pattern. There will be a 5 second penalty each barrel that is knocked over

5 and under

Three barrels are placed in the standard cloverleaf barrel race pattern as shown. The first two barrels are placed 60 feet apart, on a line 60 feet from the start/finish line. The third barrel is placed 90 feet from the first and second barrels. Distance between barrels may be adjusted to the size of the arena.

You will start with either the right or left barrel and if you start the right barrel then you will go around the barrel and then you go to the second barrel and you will turn the barrel and then go to the third barrel and then go across the timer. You will have one right turn and two left turns or one left turn and two right turns to conduct a cloverleaf pattern. There will be a 5 second penalty each barrel that is knocked over

Disqualification will result if one of the following occurs:

1. Failure to follow the pattern (*breaking pattern*).
2. Crossing the timing line before completing the pattern.